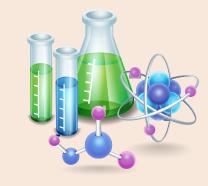








Physics virtual lab



Chemistry theory



Biology virtual lab



Reality desk



TOPKLAS

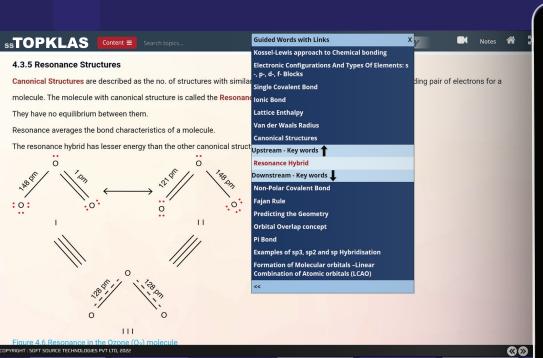
Biology theory

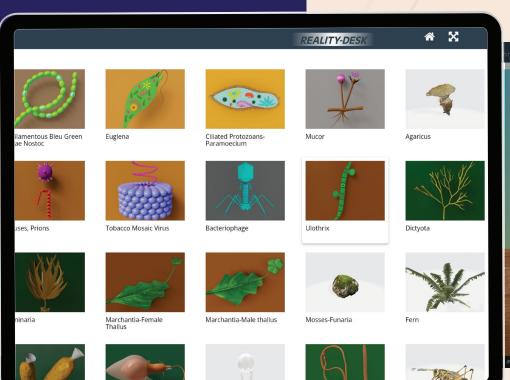


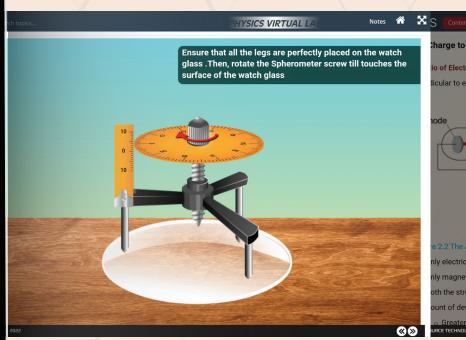
Chemistry virtual lab

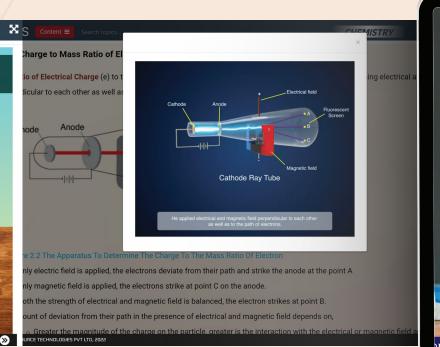


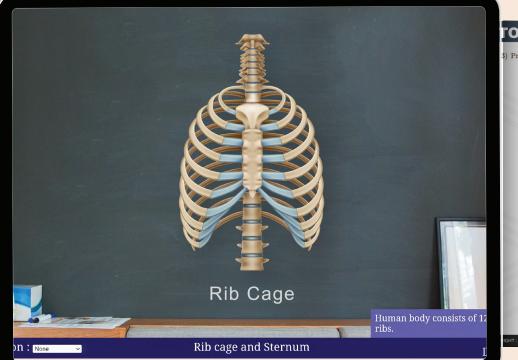
QMAP

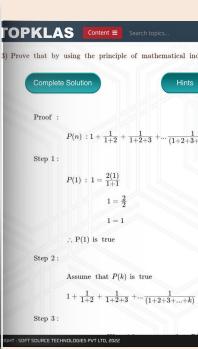












Automated Guided Learning Solutions For Theory & Laboratory (+1 and +2)

In the last 2 decades, Digital Technologies have entered deeply into the education sector, particularly, K 12 Education. It is common knowledge that digital content is viewed as a Text Book in digital format, Video Lecturing, and other primitive Learning Techniques. The video lectures are very monotonous and boring, thus, achieving very limited success. Hence, we innovated, learner-centric Learning Solutions using Artificial Intelligence (AI), Augmented Reality (AR) and effective purposeful utilization of Touch Screen Technologies with specific objectives:

- SS Topklas is aimed at aiding and enhancing Class Room Teaching and Self-Learning, and will not isolate these core activities of School Education
- Broad-based solution for all students of the class and supplementing the teaching/learning with effective Technological Aids
- SS Topklas is customized and mapped to the curriculum Chapter-wise & Topic-wise
- Scoring Marks and making learners gain fundamentals and retain the knowledge





TECHNOLOGICAL INNOVATIONS

Al Key words

The entire syllabus of individual subjects has been decoded into set of Key words which will be guiding the students in faster learning and higher retention.

Augmented Reality

It consists of augmented reality models for Physics,
Chemistry and Biology. Students will able to play & learn using this data. Hence, promoting inclusivity and effectiveness.

Touch & Learn

Interactive 3D Dash Boards are available for all experiments, where student can execute their experiment as in Laboratory.

The salient features of our product:

- It is structured in interactive methodologies for the utility in all types of SMART CLASSROOMS and Hand-Held devices
- Mapped Digital Content as required in examinations both annual & Competitive Exams
- Every concept is detailed using 2D/3D visuals, mostly 3D
- They are explained by real-life examples and creative explanatory methods
- Text Content and Visuals are Linked for effective utilization provided across the first chapter to the last chapter
- Topic-wise assessment integrated with Digital Content
- Interactive Virtual Lab for Practical Look & Feel same as Physical Lab
- Students can execute the experiment on their devices using the interactive 3D dashboard

QMAP

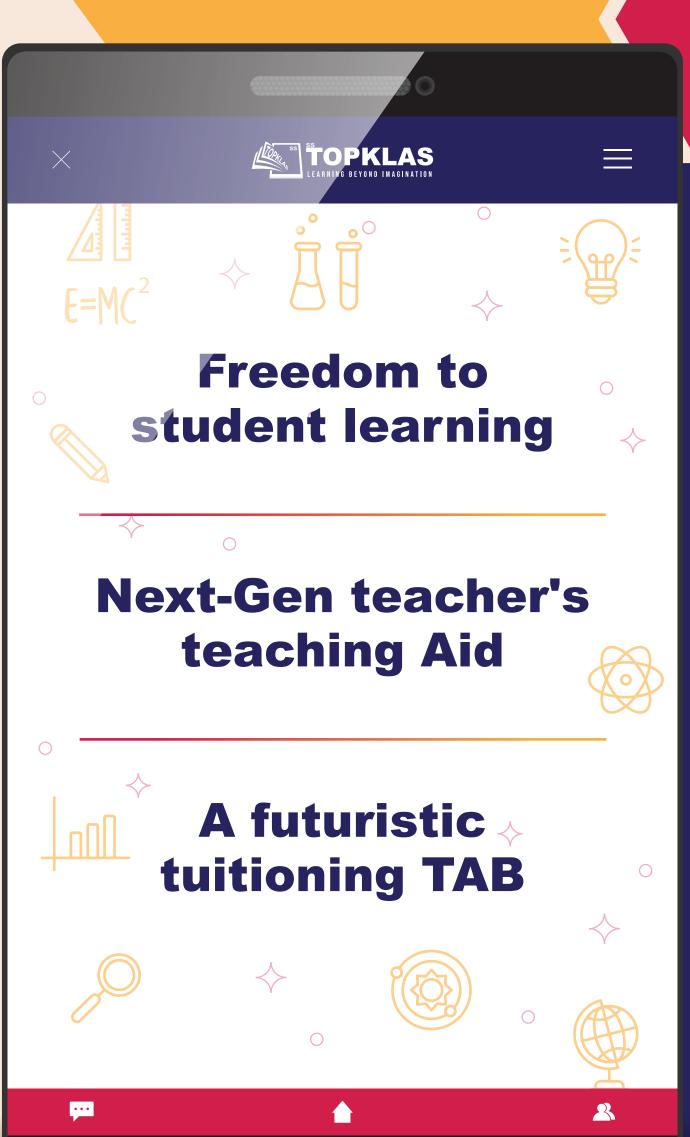
A module for NEET/JEE/ Annual Exam Preparation

A Large Data Base of Q&A is built to Learn, Test and Evaluate with following Testing Objectives:

Test Level for Class (+1 Or 2)/Subject-Wise/Unit-Wise

Performances of Individual/Cumulative/Relative

Including Performance Improvement Indicators





Benefits and Advantages



To School

Solution As Per CBSE/State Board Syllabus Standardised Teaching & Learning across Class Rooms Effective Utilization of Smart Class Rooms and Laboratories Equal Opportunity to Every Students



To Teacher

Back to Class Room (No On-line Lecturing) 100% Syllabus Mapped Solution What is taught in Class Room available at Home Faster and Repeated Revision of Syllabus



To Student

To Score More – Test yourself again & again Automated Guided and Engaged Learning **Decoded Dynamic Content** In-depth Interactivity with the Solution



To Parents

Solution for all Exams NEET/JEE/Annual Board Exams Off-Line Solution – Saving monthly Internet Cost Focused Learning without any Online Diversion Balanced Cost and Value for Money



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